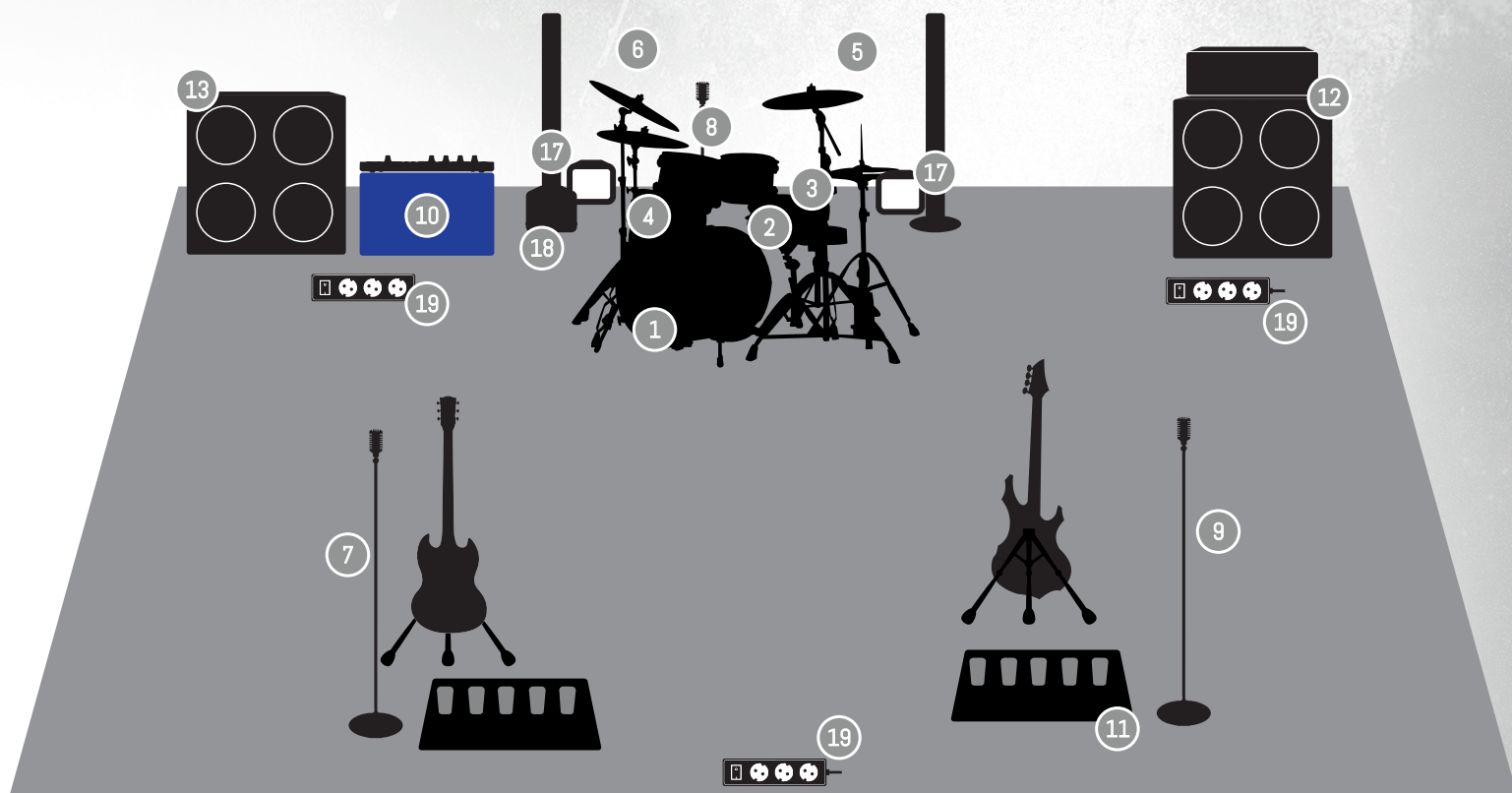


MIND IMPERIUM

#STAGE LAYOUT



#STAGE OVERHEAD

CHANNEL	INSTRUMENT	MIC / DI	STAND
1	KICK	AUDIX D6	SHORT BOOM
2	SNARE	SHURE SM57	SHORT BOOM
3	RACK TOM	SHURE BETA 98	CLAMP
4	FLOOR TOM	SHURE BETA 98	CLAMP
5	OVERHEAD LEFT	SHURE SM81	TALL BOOM
6	OVERHEAD RIGHT	SHURE SM81	TALL BOOM
7	NOGH LEAD VOCALS	SHURE BETA 58*	TALL BOOM
8	FABIEN BACKING VOCALS	SHURE BETA 58*	TALL BOOM
9	CAROL BACKING VOCALS	SHURE BETA 58*	TALL BOOM
10	SAMPLER & MAIN OUT	DI/XLR OUTPUT	-
11	BASS DI	DI/XLR OUTPUT	-
12	2 KEMPER AMPS*	DI/XLR OUTPUT	-
13	ADDITIONAL GUITAR CAB	if required	-
17	LIGHTS	-	-
18	SMOKE	-	-
19	ISOLATED POWER PLUG	-	-

*gear provided by band

#LINE UP

NAME	INSTRUMENT	DETAILS
NOGH	LEAD VOCALS / GUITARS	SOLAR A1.6 Artist* Kemper Profiler Head* Shure Wireless System* Shure Beta 58* Shure Wireless Earphones*
CAROL	BASS GUITARS / BACKING VOCALS	DarkGlass B7K Ultra* Shure Wireless System* Shure Wireless Earphones* Shure Beta 58*
FABIEN	DRUMS	Kick 22" or 24" Snare* Rack tom 14" / Floor tom 16" Throne hi-hat Snare stand Cymbal stands (4)
-	SAMPLES / LIGHTS	Allen & Heath Qu-SB* Cubase sampler* DMX box* 2xLED bars* 3xWash lights* Smoke machine

*gear provided by band

#STAGE PATCH LIST

Drums (channels 1-6) are connected directly to your mix console.
Vocals (channels 7-9), Bass (channel 11), Kemper Amp (channel 12), and Sampler (channel 10) output from the QU-SB mixer and then to the main mix console.
Each instrument can be routed individually to the main output or to separate outputs for more mixing flexibility.

QU-SB OUT	INSTRUMENT (XLR)
MAIN R	SAMPLER RIGHT (XLR)
MAIN L	SAMPLER LEFT (XLR)
AUX 4	NOGH VOX
AUX 5	CAROL VOX
AUX 6	BASS
AUX 7/8	KEMPER R/L
AUX 9/10	VOCAL ADDS

#LOGISTICS

- » Mind Imperium uses its own in-ear monitoring system. None is required from the venue.
- » Four complete vegetarian meals (incl. sound engineer)
- » Supply of water on stage during the show, to be provided in eco-friendly cups or similar sustainable options.
- » Mind Imperium requires a minimum of one hour for load-in and setup prior to performance.
- » Parking must be available for artist-associated vehicles, subject to budget and space availability.
- » A table approximately 3 feet by 4 feet is needed for our merchandise display, ideally located in the same room as the show